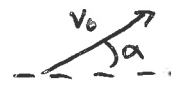


BALLISTIC TRAJECTORY FUN



$$v_{0x} = v_0 \cos(\alpha)$$

$$v_{0y} = v_0 \sin(\alpha)$$

Velocity

$$v_x = v_0 \cos(\alpha); \quad v_y = v_0 \sin(\alpha) - gt; \quad \vec{v} = \hat{i} v_x + \hat{j} v_y = \hat{i} v_0 \cos(\alpha) + \hat{j} (v_0 \sin(\alpha) - gt)$$

Position

$$\Delta x = x - x_0 = v_x t = v_0 \cos(\alpha) t$$

$$\Delta y = y - y_0 = v_{0y} t - \frac{1}{2} g t^2 = v_0 \sin(\alpha) t - \frac{1}{2} g t^2$$

Acceleration

$$a_x = 0; \quad a_y = -g; \quad \vec{a} = -g \hat{j}$$

Speed

$$v = \|\vec{v}\| = \sqrt{v_x^2 + v_y^2} = \sqrt{v_0^2 \cos^2(\alpha) + v_0^2 \sin^2(\alpha) - 2v_0 \sin(\alpha) g t + g^2 t^2}$$

$$v = \sqrt{v_0^2 - 2v_0 \sin(\alpha) g t + g^2 t^2}$$

Special case: \vec{v}_0 pure upward, $\alpha = 90^\circ \Rightarrow \sin(\alpha) = 1$

$$v = \sqrt{v_0^2 - 2v_0 g t + g^2 t^2} = \sqrt{(v_0 - g t)^2} = |v_0 - g t| \checkmark$$

Special case: \vec{v}_0 pure downward, $\alpha = -90^\circ \Rightarrow \sin(\alpha) = -1$

$$v = \sqrt{v_0^2 + 2v_0 g t + g^2 t^2} = \sqrt{(v_0 + g t)^2} = |v_0 + g t| \checkmark$$

Rate of change of speed

$$\frac{dv}{dt} = \frac{d}{dt} \sqrt{v_x^2 + v_y^2} = \frac{d}{dt} (v_x^2 + v_y^2)^{1/2} = \frac{1}{2} (v_x^2 + v_y^2)^{-1/2} \left[\frac{d}{dt} (v_x^2) + \frac{d}{dt} (v_y^2) \right]$$

$$= \frac{1}{2v} \left(2v_x \frac{dv_x}{dt} + 2v_y \frac{dv_y}{dt} \right) = \frac{1}{2v} [0 + 2v_y (-g)] = -g \frac{v_y}{v}$$

This reduces to $-g$ when $v = v_y$; it can be +ve, -ve, or zero

Height dependence of speed

$$\Delta y = v_0 \sin(\alpha) t - \frac{1}{2} g t^2 \quad \text{so} \quad 2g \Delta y = 2v_0 \sin(\alpha) g t - g^2 t^2$$

$$v = \sqrt{v_0^2 - 2v_0 \sin(\alpha) g t + g^2 t^2} = \sqrt{v_0^2 - 2g \Delta y} \quad \text{no } \alpha \text{-dependence!}$$

Note also

$$v^2 = v_0^2 - 2g \Delta y$$

$$v^2 - v_0^2 = -2g \Delta y \quad \text{even though } v_x \text{ is non zero!}$$